

# William Chen

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## Education

### UNIVERSITY OF BRITISH COLUMBIA

B.Sc. Honours Computer Science, Software Engineering Option. GPA: 3.95

Thesis: Cognitive Reappraisal Facilitated by Tactile Interaction with Zoomorphic Social Robot

Relevant Coursework: Algorithms and Data Structures, Computer Systems, Software Construction

Vancouver, BC

Grad: Aug 2023

## Experience

### VALUE-BASED ANALYTICS TEAM, EPIC SYSTEMS

#### Software Developer

Madison, WI, USA

Oct 2023 – Present

- Improved data exchange integration with third-party systems to enrich claims, patient, and contract-level data using **C#**, **Azure**, **Caché** and **SQL** processes during a **400%** customer growth period
- Played a key role in a specialized team responsible for designing and leading the migration of services to **Azure**-based cloud systems, establishing observational UI in **React & Grafana** and logging tools in **.NET**
- Optimized **SQL** query plans for large-scale data transfers across databases, improving performance and reducing execution time by up to **90%**

### SPIN LAB, UNIVERSITY OF BRITISH COLUMBIA

#### Undergraduate Research Assistant

Vancouver, BC

May 2023 – Aug 2023

- Engineered a research study dashboard using **PsychoPy** and **Python**, designed to be adaptable to various tasks and projects. Demonstrated the tool to lab mates, facilitating its adoption by current and future team members.
- Conducted an evaluation of diverse potential human-robot interaction scenarios, focusing on emotion regulation across predetermined dimensions, using crowdsourced surveys and one-on-one interviews to gather valuable insights and support informed decision-making.
- Analyzed the SparkFun 9DoF IMU Breakout to enhance the zoomorphic prototype design, using **Arduino** and **C++**.

### UNIVERSITY OF BRITISH COLUMBIA

#### Computer Science Undergraduate Teaching Assistant

Vancouver, BC

Jan 2021 – May 2022

- Achieved outstanding **100%** positive feedback in latest teaching assistant student evaluations, reflecting exceptional performance in supporting student learning and academic success.
- Provided comprehensive academic support to hundreds of students across four semesters, delivering effective assistance in lectures, instructional labs, and assignment sessions for **C** and **Java** programming courses.
- Spearheaded the implementation and management of innovative student-to-staff and student-to-student communication tools, fostering a collaborative learning environment that maximized student engagement.

## Projects

### TODOS

Vancouver, BC

#### [GitHub](#)

June 2023

- To-do list full stack application exploring development with a **React JS** frontend, **GraphQL** API, **NestJS** backend, and **Prisma/PostgreSQL** database.

### AE RESUME GENERATOR

Vancouver, BC

#### [Backend GitHub](#) | [Frontend GitHub](#)

May 2022

- Full stack web-based resume organizer and generator for easy creation and modification of project proposals from employee resume database using **React**, **.NET**, **Azure Cloud Services** and **C#**.

### VR DRONE INTERACTION SIMULATOR

Vancouver, BC

#### [DOI](#) | [GitHub](#)

August 2019

- VR simulation using **Unity** and **C#** of collocated human-drone interaction of 3 drone forms in varying environments.
- Paper published in "IEEE Robotics and Automation Letters"

## Skills

**Technical:** SQL, C#, C, React, Azure, Typescript, Java, Python, C++, .NET, Unity, VR/AR Development

**General:** English, French, Chinese, Leadership, Verbal Communication, Attention to Detail, UI Design, Research